

PS
Perfectionist's
PhotoshopTM
Brushes

-for Painting Simulation Concept Art and Retouch -

USER'S GUIDE

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Files Included



*RM Perfectionist Brushes.***ABR**



*RM PB Swatches.***ACO**



*RM Perfectionist Brushes.***TPL**

Works with:



Photoshop CS5



Photoshop CS6

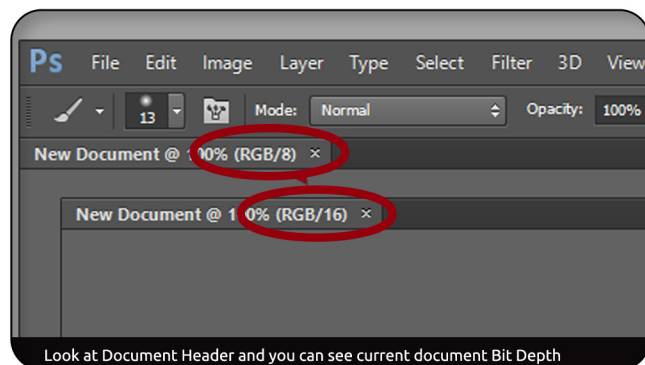


Photoshop CC+

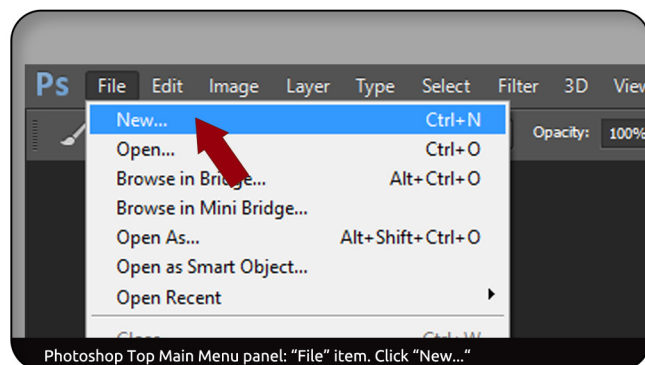
Preparing Photoshop Document

- 1** Before using brushes the best way, you should prepare correct document setting.
The optimal settings for painting with this brushes is **16 Bit** color depth.

If you don't know how to convert or create documents in 16 Bits read steps described lower.

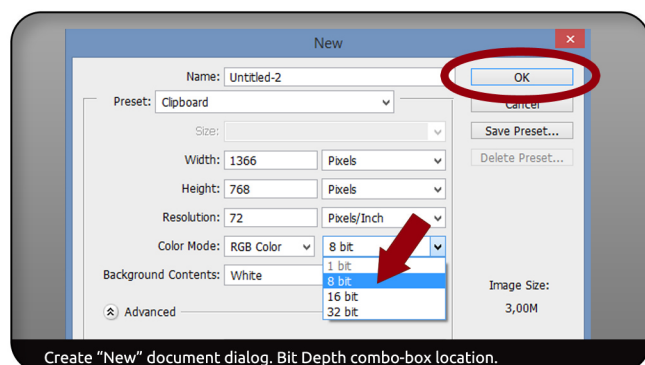


- 2** To create document in 16 Bit color depth, just Go to Main Menu **"File > New..."**



- 3** At Create Document dialog find Bit Depth drop down combo box, and pick **16 Bit** on it. Then click **"Create"** button.

Your new document will be created in 16 Bits and ready for painting with our brushes.



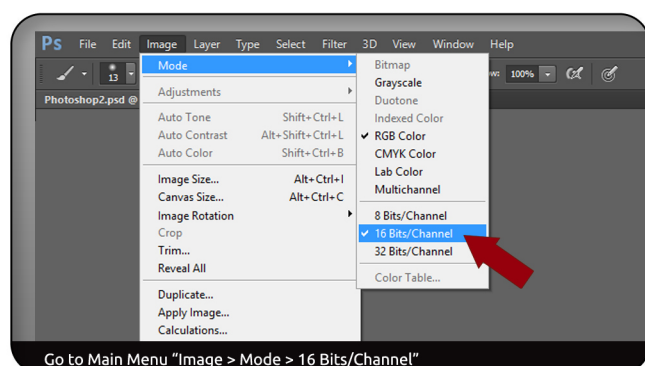
- 4** If you want to Convert your current opened document to **16 bit** color depth Just go to

Main Menu **"Image > Mode > 16 Bits/Channel"**

Sometimes there are some difficulties with saving 16 Bit document when exporting in 8 Bit graphic formats. In this case, after you finished with painting at 16 Bit document, just convert it back to 8 Bits before export.

Main Menu **"Image > Mode > 8 Bits/Channel"**

All You should know is that you need to use 16 Bit document to get correct and qualitative results with this brush set. So don't forget to check if your document is in 16 Bit before start painting.

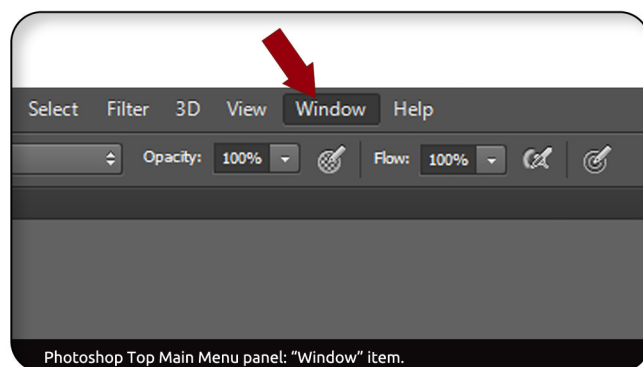


Loading Brushes



*RM Perfectionist Brushes.***ABR**

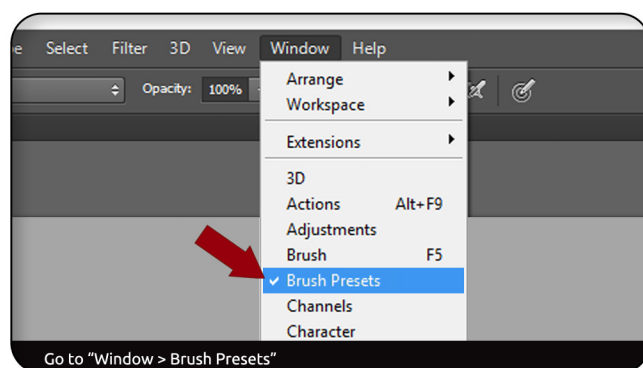
- 1 To load brushes in ***.ABR** file format go to your Photoshop main menu **"Window"** and click on it.



Photoshop Top Main Menu panel: "Window" item.

- 2 Inside menu **"Window"** find item **"Brush Presets"** and see if it **checked**.

- a) If It is NOT checked, **click** on it to set check box.
- b) If it is already checked, just go to next step with no actions.

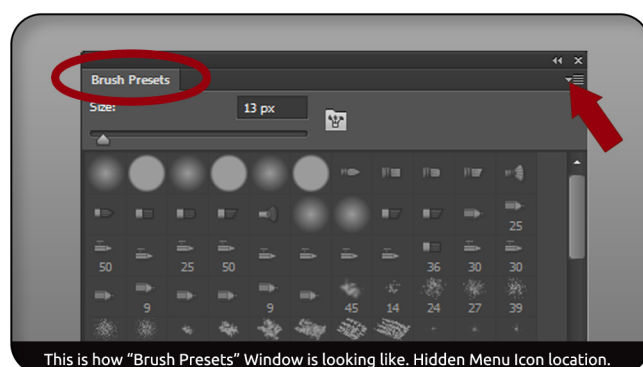


Go to "Window > Brush Presets"

- 3 While **"Brush Presets"** item is checked in **"Window"** menu list, it means that **"Brush Presets"** window is turned visible in your Photoshop workspace.

Find **"Brush Presets"** window.

Then **click** on hidden menu access icon located at top-right corner of it.



This is how "Brush Presets" Window is looking like. Hidden Menu Icon location.

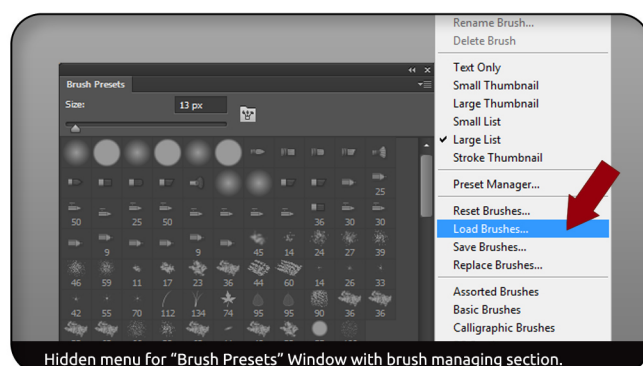
- 4 Inside **"Brush Presets"** window hidden menu, find **"Load Brushes..."** item and click on it to locate path to ***.ABR** brush file you want to be loaded.

NOTE:

You could also use **"Replace Brushes..."** instead of **"Load Brushes..."** to replace your old brushes with NEW collection instead of appending it.

Replacing of brushes collections could make navigation easy and let you not to overload Brush Presets list. But we strongly recommend you to save a backup of your current Photoshop brush collection before Replacing:

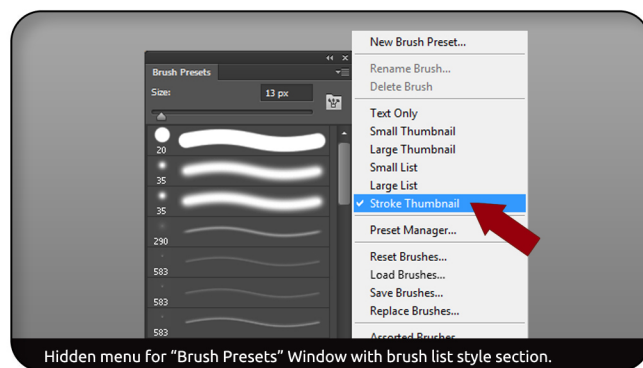
- a) Just use **"Save Brushes..."** item, then point backup path for an old brushes copy.
- b) And just After saving backup copy of old collection, use **"Replace Brushes..."** item.



Hidden menu for "Brush Presets" Window with brush managing section.

5 You could also change the style of your **Brush Preset's** list. For example, you could turn brush list into a list with **Stroke** samples, or Brush' Names list.

To do this, you need to select one of representation style for **Brush Presets** window also available in Hidden Menu.

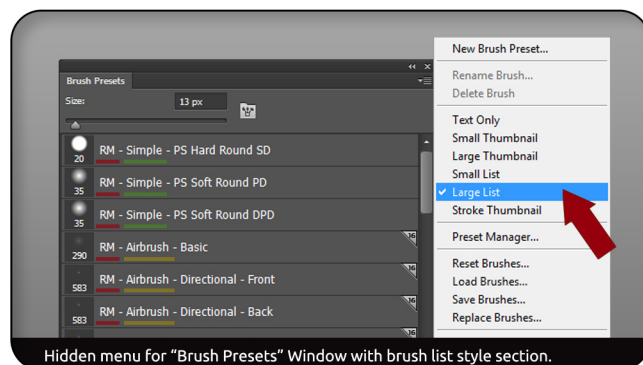


Hidden menu for "Brush Presets" Window with brush list style section.

6 We recommend you to set "**Large List**" or "**Small List**". In this way you could find desired brushes by **their names**.

Since you had already loaded our ***.ABR** brushes, New brushes could be easily found by their Names beginning with "**RM -**" letters.

Right Next to "**RM -**" you could find type of brushes ("**Simple**", "**Airbrush**", "**Oil**", "**Pencil**", "**Watercolor**" an so on)



Hidden menu for "Brush Presets" Window with brush list style section.

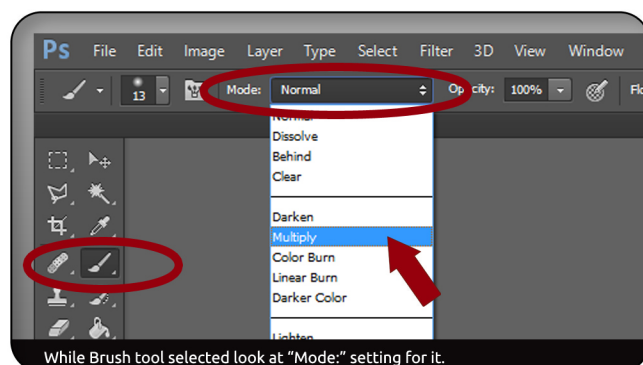
7 Now you are ready to paint with **NEW brushes**. But There are still few things left you should know about Watercolor set of brushes.

I. First important setting is **Brush Overlay Mode**.

Watercolor technic require natural color layering. To turn it on, you need to select one of "RM Watercolor" named brush from list, and then change overlay mode property to "**Multiply**".

You could do it at Tool Settings Panel bar (located right under Photoshop Main Menu). and then change **Mode** to "**Multiply**" instead of "**Standard**". This step will let you overlay colors like with real Watercolor.

(Note: After you *finish* with painting in watercolor style you could set overlay mode back to "Standard" to return brushes at default way of action.)

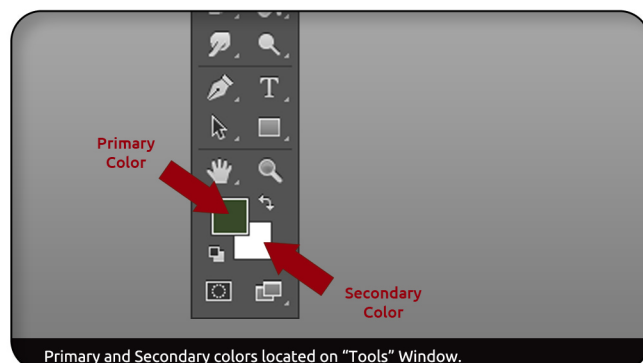


While Brush tool selected look at "Mode:" setting for it.

8 II. Another thing you should know about "RM Watercolor" brushes usage, is "**Secondary Color**" usage. While using Watercolor brushes with Multiply color overlay mode, your Primary Color could be Any desired, but the **Secondary Color** should be **White**.

If you are using Secondary Color other than White, you could get color transition effect between Primary and Secondary colors.

So If you Do NOT need color transition effects (in most cases) just always set **Secondary Color** as **White**.



Primary and Secondary colors located on "Tools" Window.

9 ABR file content

Complete list of all brushes stored in *.ABR:

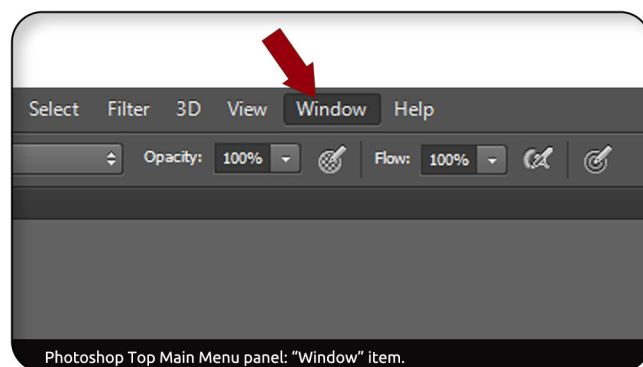
Brush Presets		
Size:	13 px	
RM - Simple - PS Hard Round SD	RM - Oil - XWet Bristle - Fine	RM - Ink - Grungy Tone B
RM - Simple - PS Soft Round PD	RM - Oil (Canvas) - Flat Blunt	RM - Watercolor - Contour Pen
RM - Simple - PS Soft Round DPD	RM - Oil (Canvas) - Flat Angle	RM - Watercolor - Basic
RM - Airbrush - Basic	RM - Oil (Canvas) - Rect Blunt - XWet	RM - Watercolor - Wet
RM - Airbrush - Directional - Front	RM - Oil (Canvas) - Flat Angle - Dry	RM - Watercolor - Illustrator - Size 3
RM - Airbrush - Directional - Back	RM - Oil (Canvas) - Flat Blunt - Dry	RM - Watercolor - Illustrator - Size 2
RM - Airbrush - H. Directional - Front	RM - Oil (Canvas) - Round Point - Dry	RM - Watercolor - Illustrator - Size 1
RM - Airbrush - H. Directional - Back	RM - Oil (Rough) - Huge Round	RM - Watercolor - Wet Round Wash
RM - Airbrush - H. Basic	RM - Oil (Rough) - Big Round Blunt	RM - Watercolor - Sketchy Touch - Size 3
RM - Airbrush - F. Tone	RM - Oil (Rough) - Flat Angle	RM - Watercolor - Sketchy Touch - Size 2
RM - Airbrush - Fine	RM - Oil (Rough) - Flat Blunt	RM - Watercolor - Sketchy Touch - Size 1
RM - Airbrush - XFine	RM - Oil (Rough) - Point	RM - Watercolor - Wet Background
RM - Airbrush - XXFine	RM - Pencil - Art Pencil	RM - Watercolor - XWet Big
RM - Digital - 0.7 mm Pencil	RM - Pencil - Powder - Rect Brush	RM - Watercolor - XWet Oval - Big
RM - Digital - Pencil	RM - Pencil - Powder - Big	RM - Watercolor - XWet Oval
RM - Digital - Soft Brush	RM - Pencil - Powder - Small	RM - Watercolor - XWet Pro' II
RM - Digital - Soft Rect Brush	RM - Pastel - Pastel Pencil	RM - Watercolor - XWet Pro' I
RM - Digital - Background Fill	RM - Pastel - Pastel Pencil Hatching	RM - Watercolor - XWet Dagger
RM - Digital - Background Oil	RM - Pastel - Stick	RM - Watercolor - Wet Pointed
RM - Digital - Background Marker	RM - Pastel - Drag	RM - Watercolor - XWet Pointed Absorb
RM - Digital - Powder	RM - Dry Brush - Fine	RM - Watercolor - Script
RM - Digital - Pastel	RM - Dry Brush - Grunge Pencil	RM - Watercolor - XWet Absorb
RM - Digital - Oil	RM - Dry Brush - Spoiled Bristle Contours	RM - Watercolor - XWet Natural
RM - Digital - Marker	RM - Dry Brush - Blunt Bristle Trace	RM - Watercolor - Painter's - Size 4
RM - Digital - Fine Brush	RM - Dry Brush - Flat Bristle Trace (med)	RM - Watercolor - Painter's - Size 3
RM - Digital - Soft Marker	RM - Dry Brush - Flat Bristle Trace (wide)	RM - Watercolor - Painter's - Size 2
RM - Digital - Contours	RM - Dry Brush - Mop Bristle Trace	RM - Watercolor - Painter's - Size 1
RM - Marker - Liner	RM - Ink - Pen	RM - Watercolor (FX) - Add Noise
RM - Marker - Bullet	RM - Ink - Pen - Hatch A	RM - Watercolor (FX) - Splatter
RM - Marker - Chisel	RM - Ink - Pen - Hatch B	RM - Script - Calligraphy
RM - Marker - Owl. Fine	RM - Ink - Pen - Hatch C	RM - Script - Tag Marker - Thin
RM - Marker - Owl. Med	RM - Ink - Ballpen	RM - Script - Tag Marker - Medium
RM - Marker - Owl. Area Fill	RM - Ink - Ballpen - 2 Lines	RM - Script - Tag Marker - Fat
RM - Marker - Owl. Background	RM - Ink - Ballpen - 3 Lines	RM - ERASER (Hard) - Round
RM - Marker - Owl. Processing (Med)	RM - Ink - Ballpen - 4 Lines	RM - ERASER (Hard) - Round SD
RM - Marker - Owl. Processing (Big)	RM - Ink - Goose Quill Pen	RM - ERASER (Hard) - Liquid
RM - Oil - Huge Background Bristle	RM - Ink - Graceful Pen	RM - ERASER (Hard) - Sharp
RM - Oil - Background Bristle	RM - Ink - Inky Brush	RM - ERASER (Hard) - Fine
RM - Oil - Wet Bristle - Size 4	RM - Ink - Flowing Ink (16 Bit I)	RM - ERASER (Hard) - XFine
RM - Oil - Wet Bristle - Size 3	RM - Ink - Curved Engraver A (pressure)	RM - ERASER (Soft) - Smooth
RM - Oil - Wet Bristle - Size 2	RM - Ink - Curved Engraver B (pressure)	RM - ERASER (Soft) - Round PD
RM - Oil - Wet Bristle - Size 1	RM - Ink - Halftone (pressure)	RM - ERASER (Soft) - Moire
RM - Oil - Wet Bristle - "Two Hairs"	RM - Ink - Engraver	RM - ERASER (Soft) - Fine
RM - Oil - XWet Bristle - Huge	RM - Ink - Engraver - 2 Lines	RM - ERASER (Soft) - XFine
RM - Oil - XWet Bristle	RM - Ink - Grungy Tone A	

Loading Swatches



*RM PB Swatches.***ACO**

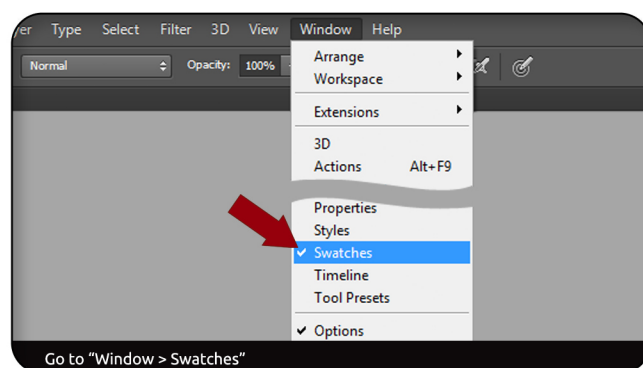
- 1 To load color swatches in ***.ACO** file format go to your Photoshop main menu **"Window"** and click on it.



Photoshop Top Main Menu panel: "Window" item.

- 2 Inside menu **"Window"** find item **"Swatches"** and see if it **checked**.

- a) If it is NOT checked, **click** on it to set check box.
- b) If it is already checked, just go to next step with no actions.

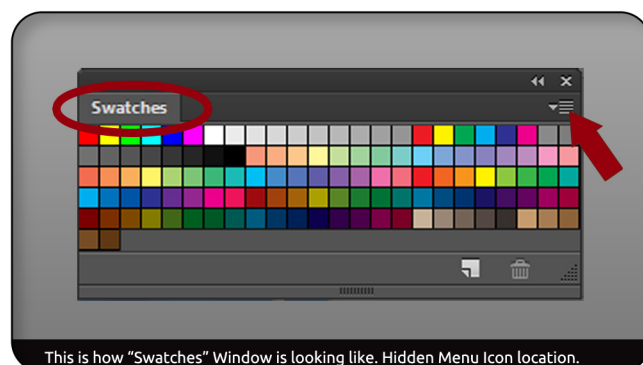


Go to "Window > Swatches"

- 3 While **"Swatches"** item is checked inside **"Window"** menu list, it means that **"Swatches"** window is turned visible in your Photoshop workspace.

Find **"Swatches"** window.

Then **click** on hidden menu access icon located at top-right corner of it.



This is how "Swatches" Window is looking like. Hidden Menu Icon location.

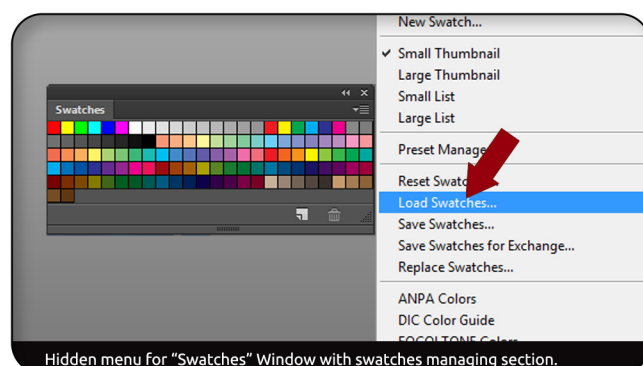
- 4 Inside **"Swatches"** window hidden menu, find **"Load Swatches..."** item and click on it to locate path to ***.ACO** swatches file you want to be loaded.

NOTE:

You could also use **"Replace Swatches..."** instead of **"Load Swatches..."** to replace your old Swatches with NEW collection, instead of appending it.

Replacing of Swatches could make navigation easy and let you not to overload Swatches table with rare used ones. But we strongly recommend you to save a backup of your current Photoshop swatches collection before Replacing:

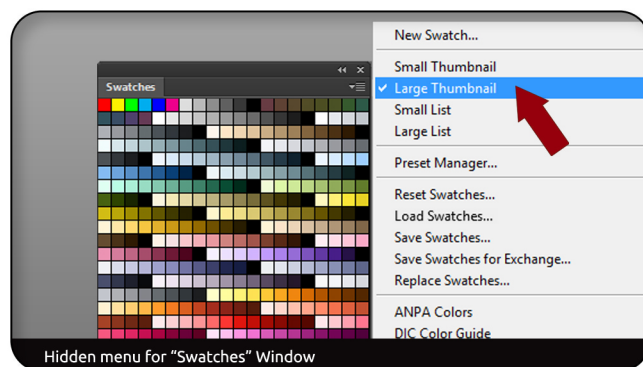
- a) Just use **"Save Swatches..."** item, then point backup path for an old swatches copy.
- b) And just After saving backup copy of old collection, use **"Replace Swatches..."** item.



Hidden menu for "Swatches" Window with swatches managing section.

5 You could also change **Swatches** list representation style. For example, you could turn Swatches list into compact color table or full list with Swatches names.

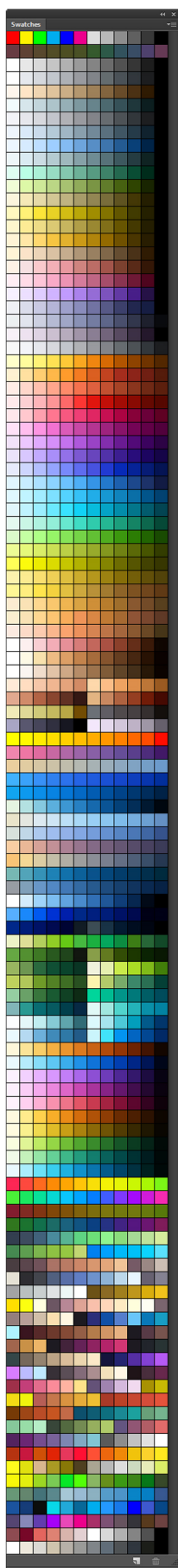
For our **Swatches** We recommend you to use **"Large Thumbnails"** style.



6 Our palette had been arranged for **12 swatches in a row**, so if replaced swatches, with our swatches, and you would probably like to see our Swatches in ordered way, to do this, just drag right corner of Swatches window until you see all of swatches lined up to **12 swatches in a row**.

After done, you will see ordered palette ready for your amazing paintings!





1 Neutral Colors. These colors have natural saturation. Great for painting in all styles, great for wash and watercolor brushes. This section also contains classic Sepia and Cool gradation.

2 Vivid Colors. These colors are more saturated. Great for color pencils and oil brush. Also, good for adding accent spots.

3 Skin & Hair Colors. This colors great for painting natural skin and hairs.

4 Sky Colors. This section is useful when painting natural sky, various sunsets and scenes filled with outdoor light. (Real database colors).

5 Natural Green and Blue. Various natural vegetation and water.

6 Light Exposure colors. Real chromatic wave color gradation based on fixed exposure increment. Great for painting vivid light sources.

7 Designer's Markers set. Full Rainbow and Rainbow' shadow colors. Great for colorful design.

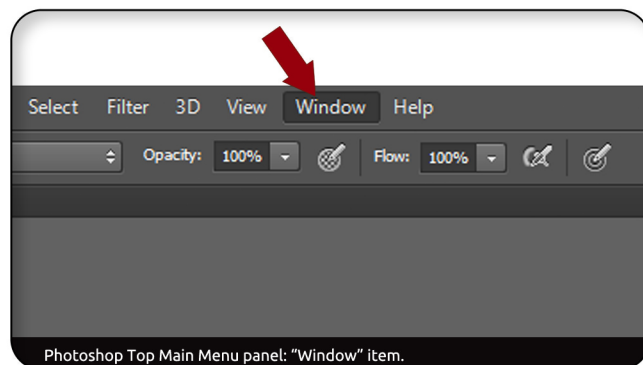
8 Comic Book & Anime colors. Brilliant collection for game art, comic book and anime style art

Loading TPL Brushes



*RM Perfectionist Brushes.***TPL**

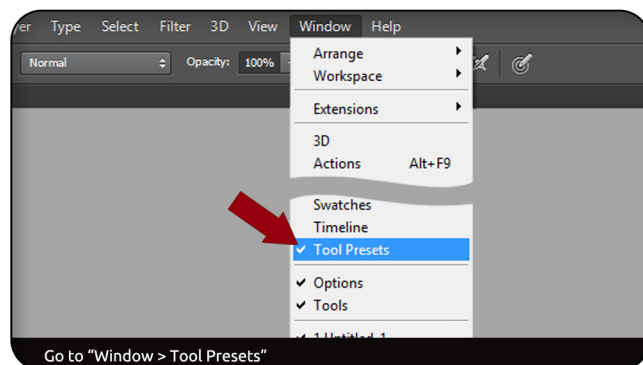
- 1 To load brushes in ***.TPL** file format go to your Photoshop main menu **"Window"** and click on it.



Photoshop Top Main Menu panel: "Window" item.

- 2 Inside menu **"Window"** find item **"Tool Presets"** and see if it **checked**.

- a) If It is NOT checked, **click** on it to set check box.
- b) If it is already checked, just go to next step with no actions.

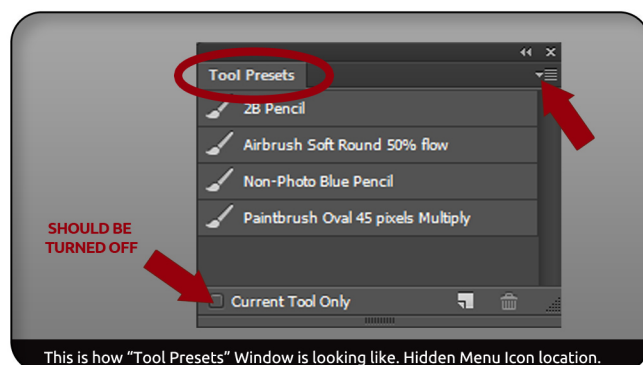


Go to "Window > Tool Presets"

- 3 While **"Tool Presets"** item is checked inside **"Window"** menu list, it means that **"Tool Presets"** window is turned visible in your Photoshop workspace.

Find **"Tool Presets"** window.

Then **click** on hidden menu access icon located at top-right corner of it.



This is how "Tool Presets" Window is looking like. Hidden Menu Icon location.

- 4 Inside **"Tool Presets"** window hidden menu, find **"Load Tool Presets..."** item and click on it to locate path to ***.TPL** file you want to be loaded.

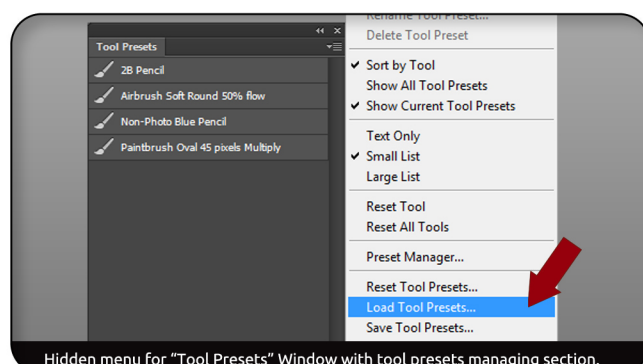
NOTE:

You could also use **"Replace Tool Presets..."** instead of **"Load Tool Presets..."** to replace your old tools with NEW collection, instead of appending it.

Replacing of tools collection could make navigation easy and let you not to overload Tool Presets list. But we strongly recommend you to save a backup of your current Photoshop brush collection before Replacing:

a) Just use **"Save Tool Presets..."** item, then point backup path for an old tools collection copy.

b) And just After saving backup copy of old collection, use **"Replace Tool Presets..."** item.



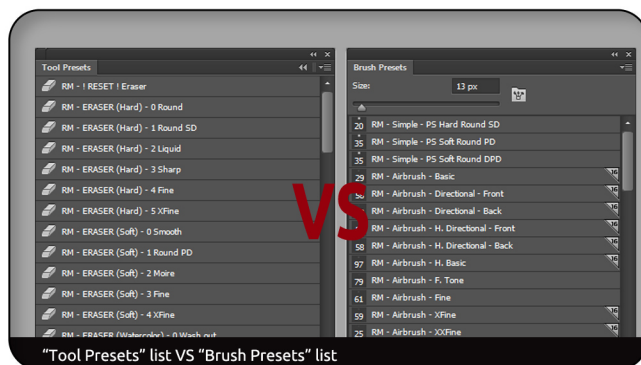
Hidden menu for "Tool Presets" Window with tool presets managing section.

5 You should know the difference between ***.TPL** file format brushes and ***.ABR** is in following:

Unlike ***.ABR** containing just brush presets, ***.TPL** format could store additional pre-made setting for each brush, and could store even more tools like as Erasers, Mix Brushes, and Smudge tools which are very useful for painting and retouch.

So unlike ***.ABR** file, Our ***.TPL** brush file also contains additional set of great Mix Brushes, Erasers and Smudge tools helpful for artists.

To get access to additional Tools, be sure that the checkbox "Current Tool Only" located at the left-bottom of Tool Presets window is Unchecked.

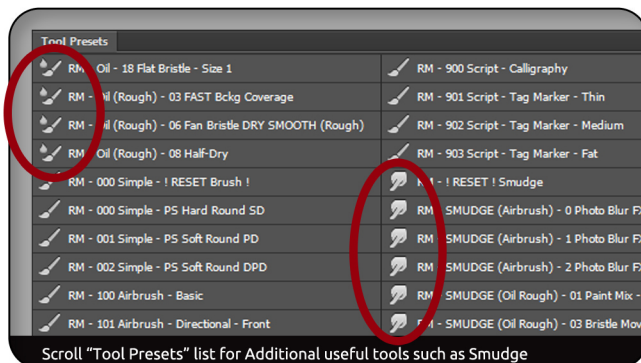


"Tool Presets" list VS "Brush Presets" list

6 Now look at **Tool Presets** Window' list.

Scroll it up or down to find additional tools. They are all also named with **"RM -"** letters. You could notice that there are also a tools icons at the left side from tool name, representing which tool it is (i. e. Smudges have "finger" icons, Erasers have "rubber block" icon, Mix Brushes have "brush with drop" icon)

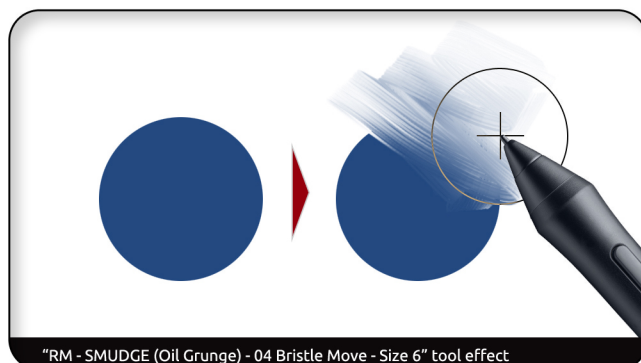
Just select desired tool marked with **"RM -"** name to begin erase, mix painting, or blending colors by smudge with your new tools.



Scroll "Tool Presets" list for Additional useful tools such as Smudge

7 Besides the set of useful Eraser tools, you could find **Mix Brushes** which allow painting with natural paint mixing, or some "moving bristle" **Smudge** effect great for oil art simulation. (see right image)

RM - SMUDGE (Oil Rough) - 04 Bristle Move - Size 6

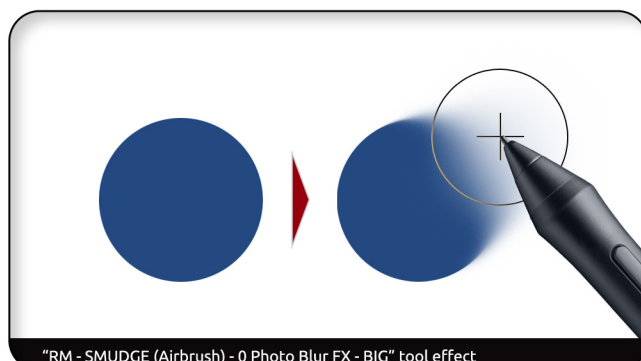


"RM - SMUDGE (Oil Grunge) - 04 Bristle Move - Size 6" tool effect

8 There also you could find **Smudge tool** which could make local, handy pressure-sensitive perfect Blur effect for areas right under your Stylus defined position. Increase or decrease Stylus Pressure to make local blur effect stronger or weaker. (see right image)

Great for depth of field simulation, photo and portrait retouch when perfecting model skin defects, or for making perfect huge smooth areas right from rough painted areas in seconds!

RM - SMUDGE (Airbrush) - 0 Photo Blur FX - BIG



"RM - SMUDGE (Airbrush) - 0 Photo Blur FX - BIG" tool effect

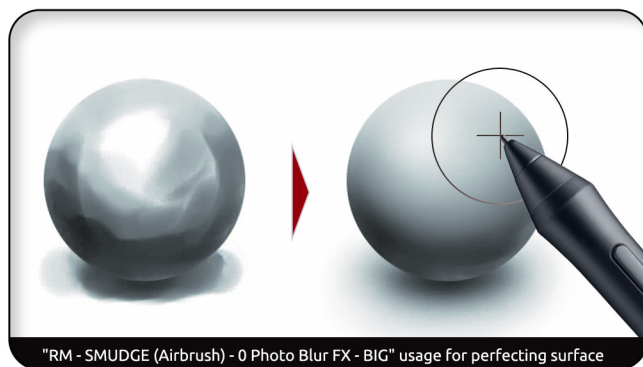
9 TPL file content

Complete list of all tools stored in *.TPL:

Tool Presets		
RM - ! RESET ! Eraser	RM - 304 Marker - Ovl. Med	RM - 800 Watercolor - Contour Pen
RM - ERASER (Hard) - 0 Round	RM - 305 Marker - Ovl. Area Fill	RM - 801 Watercolor - Basic
RM - ERASER (Hard) - 1 Round SD	RM - 306 Marker - Ovl. Background	RM - 802 Watercolor - Wet
RM - ERASER (Hard) - 2 Liquid	RM - 307 Marker - Ovl. Processing (Med)	RM - 803 Watercolor - Illustrator - Size 3
RM - ERASER (Hard) - 3 Sharp	RM - 308 Marker - Ovl. Processing (Big)	RM - 804 Watercolor - Illustrator - Size 2
RM - ERASER (Hard) - 4 Fine	RM - 400 Oil - Huge Background Bristle	RM - 805 Watercolor - Illustrator - Size 1
RM - ERASER (Hard) - 5 XFine	RM - 401 Oil - Background Bristle	RM - 806 Watercolor - Wet Round Wash
RM - ERASER (Soft) - 0 Smooth	RM - 402 Oil - Wet Bristle - Size 4	RM - 807 Watercolor - Sketchy Touch - Size 3
RM - ERASER (Soft) - 1 Round PD	RM - 403 Oil - Wet Bristle - Size 3	RM - 808 Watercolor - Sketchy Touch - Size 2
RM - ERASER (Soft) - 2 Moire	RM - 404 Oil - Wet Bristle - Size 2	RM - 809 Watercolor - Sketchy Touch - Size 1
RM - ERASER (Soft) - 3 Fine	RM - 405 Oil - Wet Bristle - Size 1	RM - 810 Watercolor - Wet Background
RM - ERASER (Soft) - 4 XFine	RM - 406 Oil - Wet Bristle - "Two Hairs"	RM - 811 Watercolor - XWet Big
RM - ERASER (Watercolor) - 0 Wash out	RM - 407 Oil - XWet Bristle - Huge	RM - 812 Watercolor - XWet Oval - Big
RM - ERASER (Watercolor) - 1 Dry out (Portrait)	RM - 408 Oil - XWet Bristle	RM - 813 Watercolor - XWet Oval
RM - Oil - 01 Fan Bristle SMOOTHING	RM - 409 Oil - XWet Bristle - Fine	RM - 814 Watercolor - XWet Pro' II
RM - Oil - 02 Smooth Round Long Bristle	RM - 410 Oil (Canvas) - Flat Blunt	RM - 815 Watercolor - XWet Pro' I
RM - Oil - 05 Wet Mix Brush	RM - 411 Oil (Canvas) - Flat Angle	RM - 816 Watercolor - XWet Dagger
RM - Oil - 08 Wet Blade - Point	RM - 412 Oil (Canvas) - Rect Blunt - XWet	RM - 817 Watercolor - Wet Pointed
RM - Oil - 10 Flat Bristle - Size 8	RM - 413 Oil (Canvas) - Flat Angle - Dry	RM - 818 Watercolor - XWet Pointed Absorb
RM - Oil - 12 Flat Bristle - Size 7	RM - 414 Oil (Canvas) - Flat Blunt - Dry	RM - 819 Watercolor - Script
RM - Oil - 14 Flat Bristle - Size 5	RM - 415 Oil (Canvas) - Round Point - Dry	RM - 820 Watercolor - XWet Absorb
RM - Oil - 15 Flat Bristle - Size 4	RM - 416 Oil (Rough) - Huge Round	RM - 821 Watercolor - XWet Natural
RM - Oil - 16 Flat Bristle - Size 3	RM - 417 Oil (Rough) - Big Round Blunt	RM - 822 Watercolor - Painter's - Size 4
RM - Oil - 17 Flat Bristle - Size 2	RM - 418 Oil (Rough) - Flat Angle	RM - 823 Watercolor - Painter's - Size 3
RM - Oil - 18 Flat Bristle - Size 1	RM - 419 Oil (Rough) - Flat Blunt	RM - 824 Watercolor - Painter's - Size 2
RM - Oil (Rough) - 03 FAST Bckg Coverage	RM - 420 Oil (Rough) - Point	RM - 825 Watercolor - Painter's - Size 1
RM - Oil (Rough) - 06 Fan Bristle DRY SMOOTH (Rough)	RM - 500 Pencil - Art Pencil	RM - 826 Watercolor (FX) - Add Noise
RM - Oil (Rough) - 08 Half-Dry	RM - 501 Pencil - Powder - Rect Brush	RM - 827 Watercolor (FX) - Splatter
RM - 000 Simple - ! RESET Brush !	RM - 502 Pencil - Powder - Big	RM - 900 Script - Calligraphy
RM - 000 Simple - PS Hard Round SD	RM - 503 Pencil - Powder - Small	RM - 901 Script - Tag Marker - Thin
RM - 001 Simple - PS Soft Round PD	RM - 504 Pastel - Pastel Pencil	RM - 902 Script - Tag Marker - Medium
RM - 002 Simple - PS Soft Round DPD	RM - 505 Pastel - Pastel Pencil Hatching	RM - 903 Script - Tag Marker - Fat
RM - 100 Airbrush - Basic	RM - 506 Pastel - Stick	RM - ! RESET ! Smudge
RM - 101 Airbrush - Directional - Front	RM - 507 Pastel - Drag	RM - SMUDGE (Airbrush) - 0 Photo Blur FX - BIG
RM - 102 Airbrush - Directional - Back	RM - 600 Dry Brush - Fine	RM - SMUDGE (Airbrush) - 1 Photo Blur FX - MED
RM - 103 Airbrush - H. Directional - Front	RM - 601 Dry Brush - Grunge Pencil	RM - SMUDGE (Airbrush) - 2 Photo Blur FX - SMALL
RM - 104 Airbrush - H. Directional - Back	RM - 602 Dry Brush - Spoiled Bristle Contours	RM - SMUDGE (Oil Rough) - 01 Paint Mix - Rough
RM - 105 Airbrush - H. Basic	RM - 603 Dry Brush - Blunt Bristle Trace	RM - SMUDGE (Oil Rough) - 03 Bristle Move - Size 7
RM - 106 Airbrush - F. Tone	RM - 604 Dry Brush - Flat Bristle Trace (med)	RM - SMUDGE (Oil Rough) - 04 Bristle Move - Size 6
RM - 107 Airbrush - Fine	RM - 605 Dry Brush - Flat Bristle Trace (wide)	RM - SMUDGE (Oil Rough) - 05 Bristle Move - Size 5
RM - 108 Airbrush - XFine	RM - 606 Dry Brush - Mop Bristle Trace	RM - SMUDGE (Oil Rough) - 06 Bristle Move - Size 4
RM - 109 Airbrush - XXFine	RM - 700 Ink - Pen	RM - SMUDGE (Oil Rough) - 07 Bristle Move - Size 3
RM - 200 Digital - 0.7 mm Pencil	RM - 701 Ink - Pen - Hatch A	RM - SMUDGE (Oil Rough) - 08 Bristle Move - Size 2
RM - 201 Digital - Pencil	RM - 702 Ink - Pen - Hatch B	RM - SMUDGE (Oil Rough) - 09 Bristle Move - Size 1
RM - 202 Digital - Soft Brush	RM - 703 Ink - Pen - Hatch C	RM - SMUDGE (Oil) - 00 Smooth MIX - WIDE
RM - 203 Digital - Soft Rect Brush	RM - 704 Ink - Ballpen	RM - SMUDGE (Oil) - 01 Rough MIX - HUGE
RM - 204 Digital - Background Fill	RM - 705 Ink - Ballpen - 2 Lines	RM - SMUDGE (Oil) - 03 Rough MIX - SMALL
RM - 205 Digital - Background Oil	RM - 706 Ink - Ballpen - 3 Lines	RM - SMUDGE (Oil) - 04 HARD Move - BIG
RM - 206 Digital - Background Marker	RM - 707 Ink - Ballpen - 4 Lines	RM - SMUDGE (Oil) - 05 HARD Move - MED
RM - 207 Digital - Powder	RM - 708 Ink - Goose Quill Pen	RM - SMUDGE (Oil) - 06 HARD Move - SMALL
RM - 208 Digital - Pastel	RM - 709 Ink - Graceful Pen	RM - SMUDGE (Oil) - 07 HARD Move - XXSMALL
RM - 209 Digital - Oil	RM - 710 Ink - Inky Brush	RM - SMUDGE (Oil) - 08 SOFT Move - BIG
RM - 210 Digital - Marker	RM - 711 Ink - Flowing Ink (16 Bit !)	RM - SMUDGE (Oil) - 09 SOFT Move - SMALL
RM - 211 Digital - Fine Brush	RM - 712 Ink - Curved Engraver A (pressure)	RM - SMUDGE (Oil) - 10 EDGES - Softer
RM - 212 Digital - Soft Marker	RM - 713 Ink - Curved Engraver B (pressure)	RM - SMUDGE (Oil) - 11 EDGES - Harder
RM - 213 Digital - Contours	RM - 714 Ink - Halftone (pressure)	RM - SMUDGE (Watercolor) - 0 Blender Dissolve
RM - 300 Marker - Liner	RM - 715 Ink - Engraver	RM - SMUDGE (Watercolor) - 1 Absorb. Dissolve (Portrait)
RM - 301 Marker - Bullet	RM - 716 Ink - Engraver - 2 Lines	RM - SMUDGE (Watercolor) - 2 Absorb. Dissolve (Landscape)
RM - 302 Marker - Chisel	RM - 717 Ink - Grungy Tone A	RM - SMUDGE (Watercolor) - 3 Absorb. Dissolve (Move Follow)
RM - 303 Marker - Ovl. Fine	RM - 718 Ink - Grungy Tone B	

10 "Photo Blur FX" smudge tool is a really powerful and time saving tool
For example you could make a perfect volume
sketch, just use masking to border edge area.

 RM - SMUDGE (Airbrush) - 0 Photo Blur FX - BIG



"RM - SMUDGE (Airbrush) - 0 Photo Blur FX - BIG" usage for perfecting surface

11 This tool is also very flexible in use and could be used both art
and photo retouch ...

 RM - SMUDGE (Airbrush) - 0 Photo Blur FX - BIG



"RM - SMUDGE (Airbrush) - 0 Photo Blur FX - BIG" usage for retouching photo

